Meeting Notes

# 19/03/2021

## Completed Actions

* Created movement scripts.
* Set up 2 player systems.

## Planned Actions

* Create attack scripts.
* Create projectile scripts.

## Feedback

* Movement controls could be streamlined.

# 26/03/2021

## Completed Actions

* Finished attacking scripts.
* Finished projectile scripts.

## Planned Actions

* Make health scripts.
* Make demo level.
* Create first build.
* Make testing questions.

## Feedback

* Could use ray tracing for projectiles.

# 02/04/2021

## Completed Actions

* Health scripts completed.
* Demo level implemented.
* Build 1 created.
* Testing questions formulated.

## Planned Actions

* Get at least 6 people to test and provide feedback.
* Affinity map responses.
* Make persona.
* Finish UX report.
* Update GDD.

## Feedback

* Reduce amount of testing questions.
* Clear wording to receive desired responses.